User journey

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# People

2–9

# Time

30 min

# Difficulty

Beginner



Creating a user journey is a quick way to help you and your team gain a deeper understanding of who you're designing for, aka the stakeholder in your project. The information you add here

Hazardous Area Monitoring for Industrial Plant powered by IoT

should be representative of the observations and research you've done about your users. 🔎





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| **1 Phases**  High-level steps your user needs to accomplish from start to finish | User enters an area in the industrial complex | | | The user checks on the temperature of their current location | | The user enters an area which is at a dangerously high temperature | | The admins are informed of the current state of the location | |
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| **2 Steps**  Detailed actions your user has to perform | Smart beacon  devices obtain  the temperature of the area they are present in | Smart beacon devices broadcast the temperature of that particular area to any nearby devices | The wearable devices receive the data sent by the beacons when they enter the area | The device notifies the user that the temperature of the area has been received/updated | The temperature is displayed on the wearable device | Check if the temperature of the area has reached a dangerous level | Immediately inform the user via SMS using an API | All smart beacons send their data to a central database through the cloud | The data is monitored by admin who take necessary precautions |
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| **3 Feelings**  What your user might be thinking and feeling at the moment | Feeling of ease knowing they will be informed in case of any risks | | | Calmness upon knowing that they are currently in a safe location | | Fortunate that they are informed of the danger in a timely manner | | Thankful for the information to take the necessary precautions | |
|  | Fear of | | | Worry in case the location suddenly becomes unsafe | | Panic that they are currently in an unsafe area | Fear that there are more unsafe areas | Stress to make the necessary announcements and changes as soon as possible | |
|  | entering a | | |
|  | possible | | |
|  | dangerous | | |
|  | environment | | |
|  | | | | | | | | | |
| **4 Pain points**  Problems your user runs into | Users don't have a quick way to know if they are in a safe environment | | | Users must constantly check the wearable device for signs of changes | | Users being informed of the present danger suddenly with no warning | | The admin having to make sudden and immediate decisions to ensure a large number of workers safety | |
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| **5 Opportunities**  Potential improvements or enhancements to the experience | Make a sleek wearable device that the user can have at all times | | | Constantly updating the wearable devices data informing the user of the current | | Immediate warnings are sent out via SMS through an API to the users mobile device | User can also be informed in case changes are happening rapidly | Admins make necessary announcements as all data is seen by them from beacons | |
| situation | | through the cloud | |